



Searches for gravitational-wave transients

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Outline

What and why?

Sources of GW transients

Sensitivity estimates

How?

Data analysis methods for searching GW transients

Wavelets

Data quality

Multi-detector coherent analysis

Significance and background estimation

Selected results from “all-sky searches”

Conclusions

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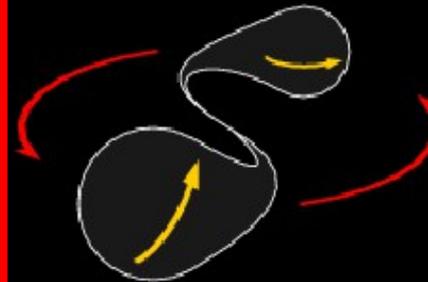
Sources of gravitational waves

We will be interested in unmodelled GW transients in this presentation

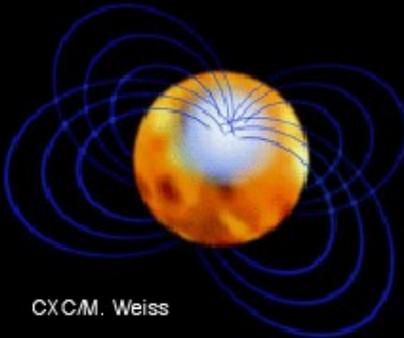


NASA/Hubble

“Short bursts:”
Supernovae,
transient sources,
???

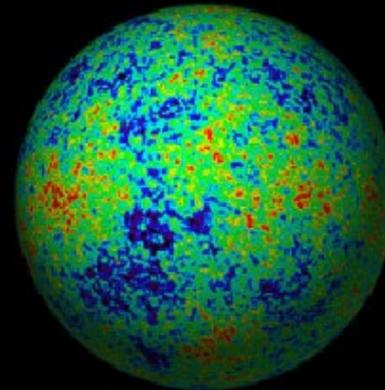


**Compact Binary
Coalescence
(CBC): “long bursts”**
of gravitational
waves
as stars inspiral,
merge and ring down



CXC/M. Weiss

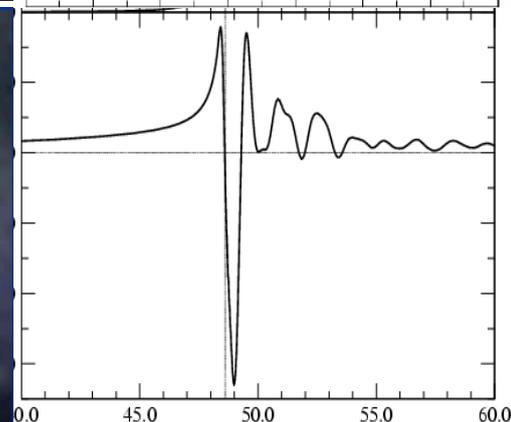
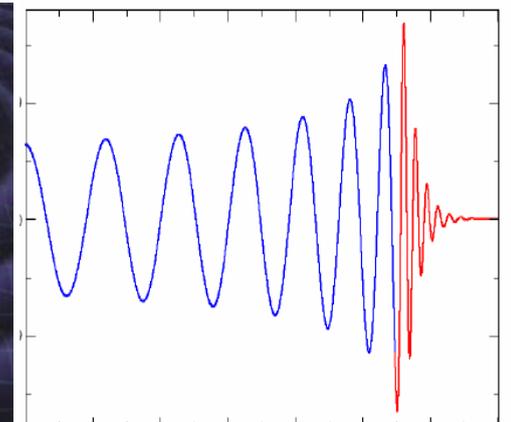
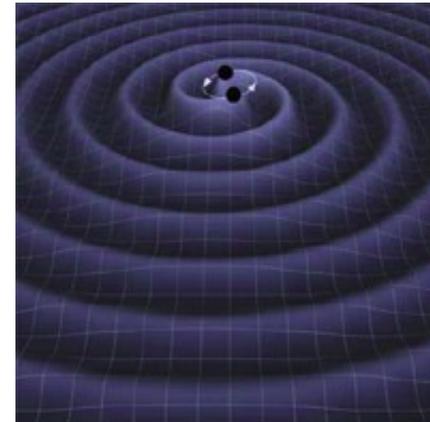
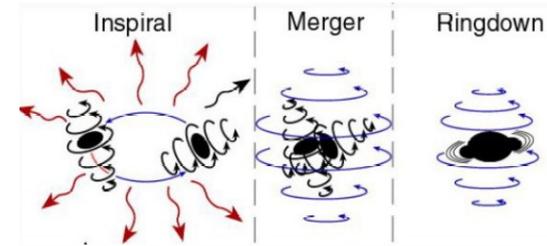
**Continuous
sources:**
Spinning
neutron stars



**Gravitational
wave
backgrounds:**
relic radiation
from the big
bang

Sources of GW transients

- Catastrophic astrophysical events the “violent Universe”
- Efficient production of GWs
 - ✓ Large masses and densities → compact objects, neutron star NS or black hole BH
 - ✓ Relativistic bulk motion → collapse or merger
 - ✓ Some degree of asymmetry
- Binary mergers
- Supernova core collapse
 - ✓ numerical simulations. no comprehensive view of the collapse.
- ... and others (e.g. star quakes, cosmic strings, etc)



t [ms]

Science from GW transients

- Gravitational wave physics
 - ✓ Existence and property (e.g., speed, polarization)
- Physics of compact objects
 - ✓ Equation of state of dense matter
- Relativistic dynamics
 - ✓ Gravitation in strong field regime, $v/c \sim 1$
- New insights on high-energy astrophysics
 - ✓ Gamma-ray bursts
 - ✓ Soft-gamma repeaters
- ...

Characterization of GW transients (1)

- **Unmodelled bursts**

- ✓ Short duration (<1 s), no precise waveform, few cycles

- RMS amplitude

$$h_{rss}^2 = \int dt h_+^2(t) + h_\times^2(t)$$

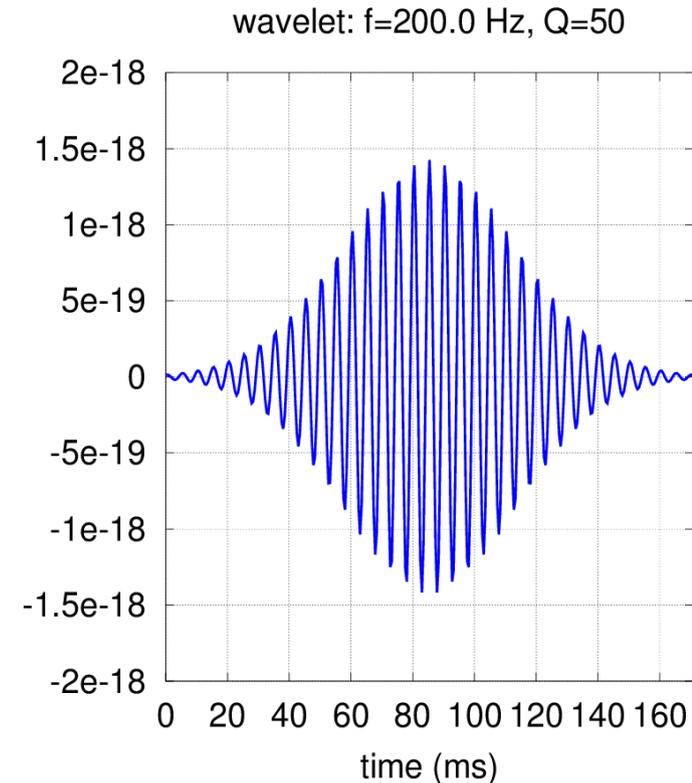
- Signal-to-noise ratio

$$h = F_+ h_+ + F_\times h_\times$$

$$\rho^2 = \int df \frac{|H(f)|^2}{S(f)}$$

- Monochromatic GW signal

$$\rho^2 \propto \frac{h_{rss}^2}{S(f_0)} \quad \text{GW polarization determines the remaining O(1) factor}$$



$$h_{rss} = 4 \times 10^{-22} \text{Hz}^{-1/2}$$

Characterization of GW transients (2)

- **Unmodelled bursts**

- ✓ Short duration (<1 s), no precise waveform, few cycles

- GW radiated energy

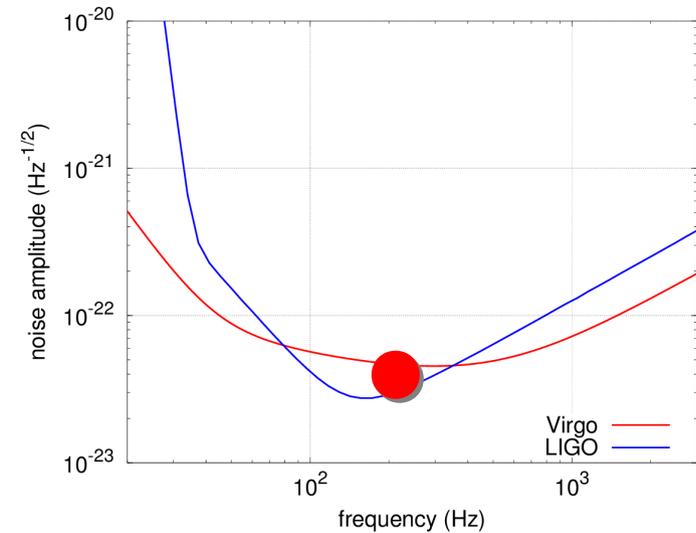
$$E_{GW} = \frac{1}{16\pi} \frac{c^3}{G} D_L^2 \iint d\Omega dt \dot{h}_+^2 + \dot{h}_\times^2$$

- Monochromatic GW signal

$$E_{GW} \approx 2\pi^2 \frac{c^3}{G} D_L^2 f_0^2 S(f_0) \rho^2$$

Energy units

1 erg (CGS units) = 10^{-7} J (KMS units)
 $M_{\text{sun}} c^2 = 1.8 \times 10^{47}$ J = 1.8×10^{54} erg



$$D_L = 10 \text{ Mpc} \quad \rho = 10$$

$$f_0 = 200 \text{ Hz}$$

$$S(f_0) \approx 4 \times 10^{-23} \text{ Hz}^{-1/2}$$

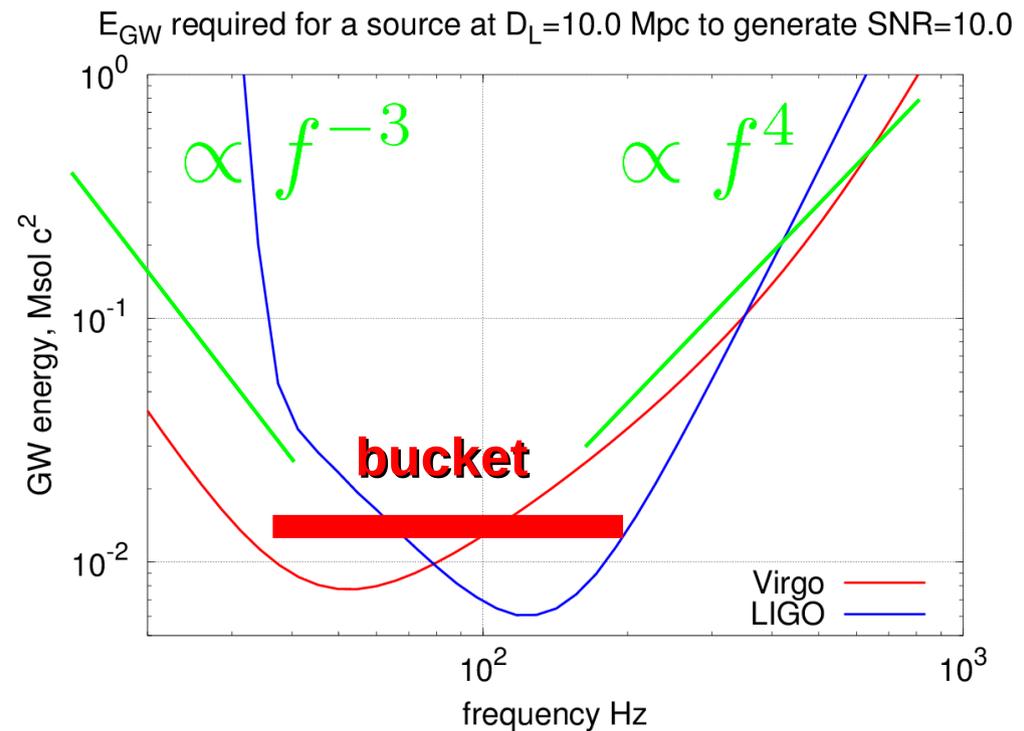
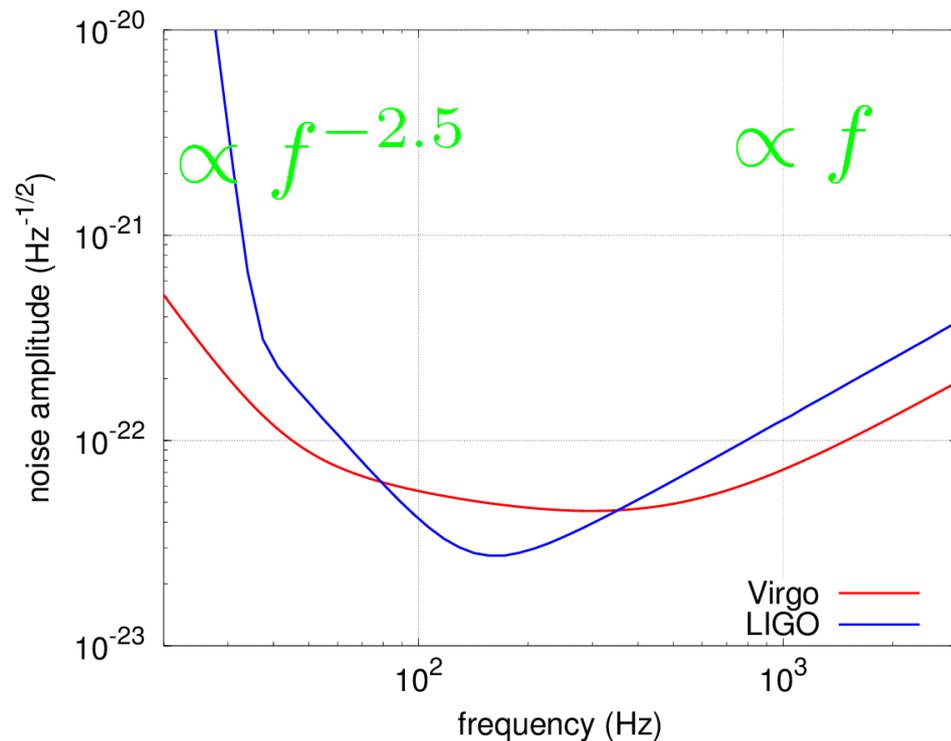
$$E_{GW} \approx 5 \times 10^{45} \text{ J}$$

$$\sim 5 \times 10^{52} \text{ erg}$$

$$\sim 2 \times 10^{-2} M_{\odot} c^2$$

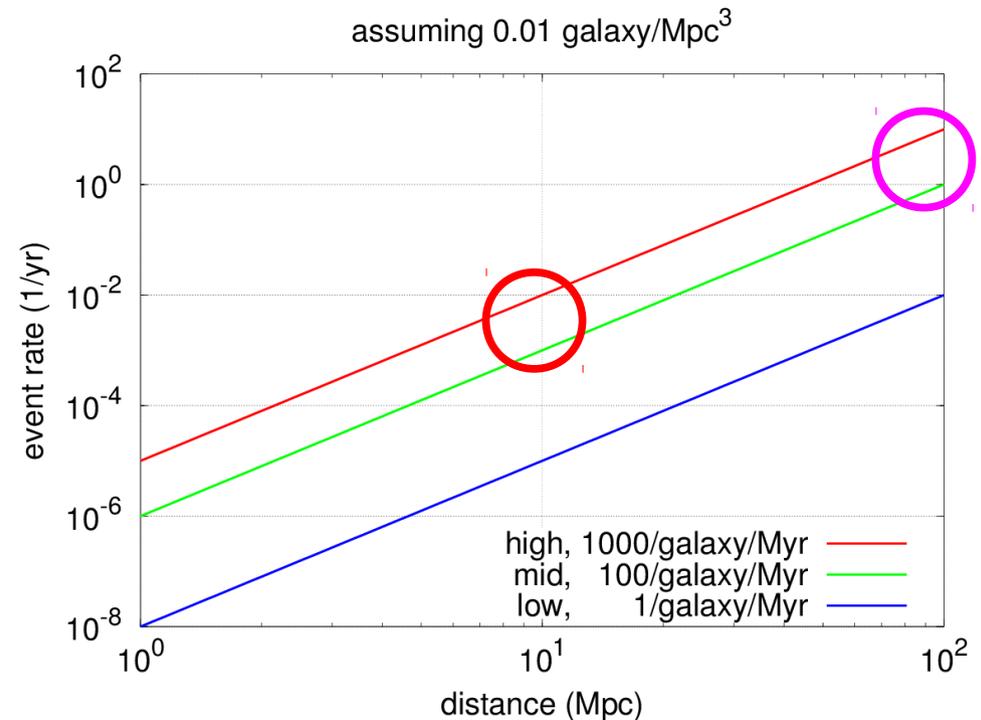
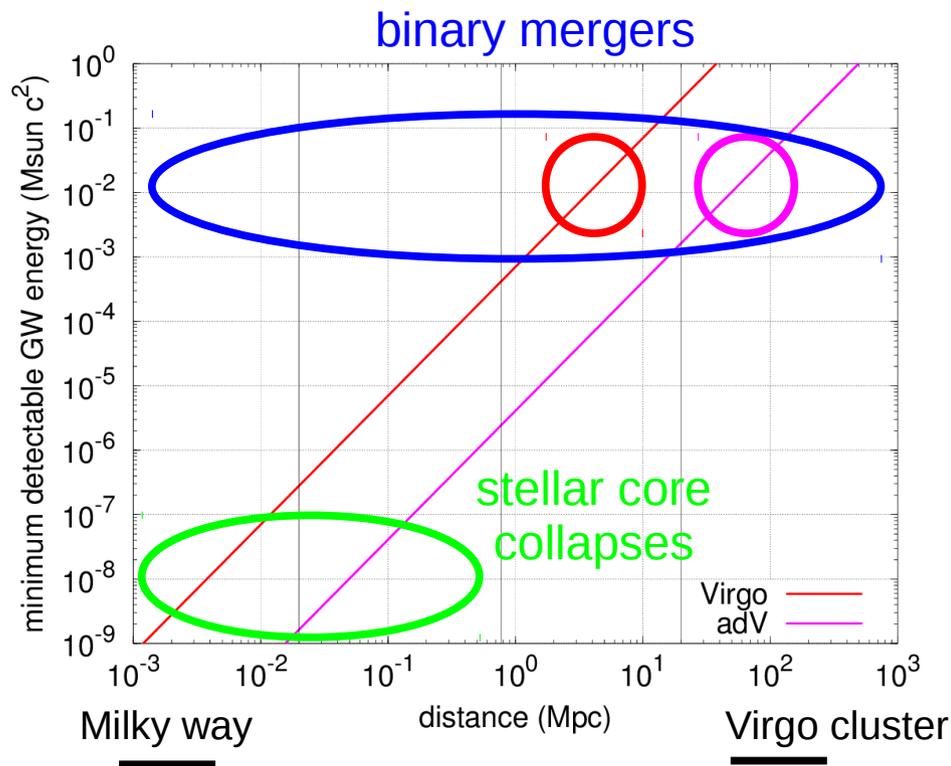
Sensitivity estimate for GW transients

$$E_{GW} \approx \frac{2\pi^2 c^3}{G} D_L^2 f_0^2 S(f_0) \rho^2$$



At $D_L = 10$ Mpc, minimum detectable GW energy for $\text{SNR}=10$
is $E_{GW} = 10^{-2} M_{\text{sun}} c^2$ for initial detectors

Sensitivity estimate for GW transients



Assuming $E_{\text{GW}} = 10^{-2} M_{\text{sun}} c^2$ emitted in the bucket

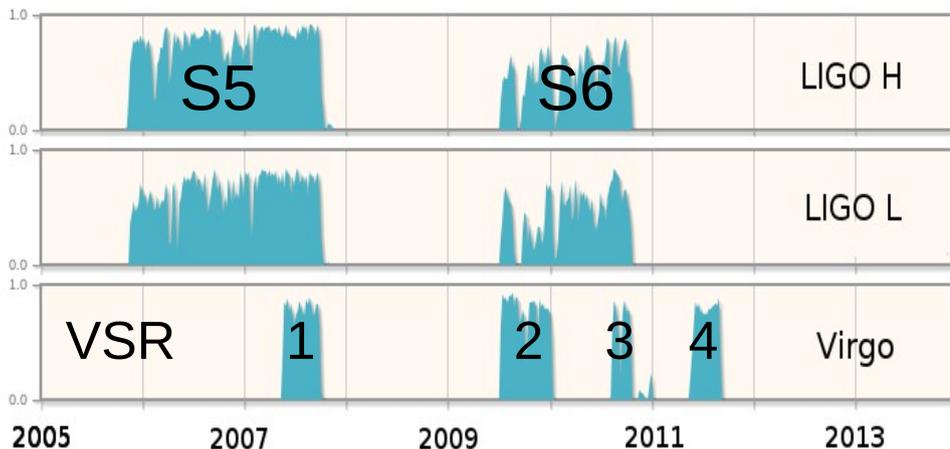
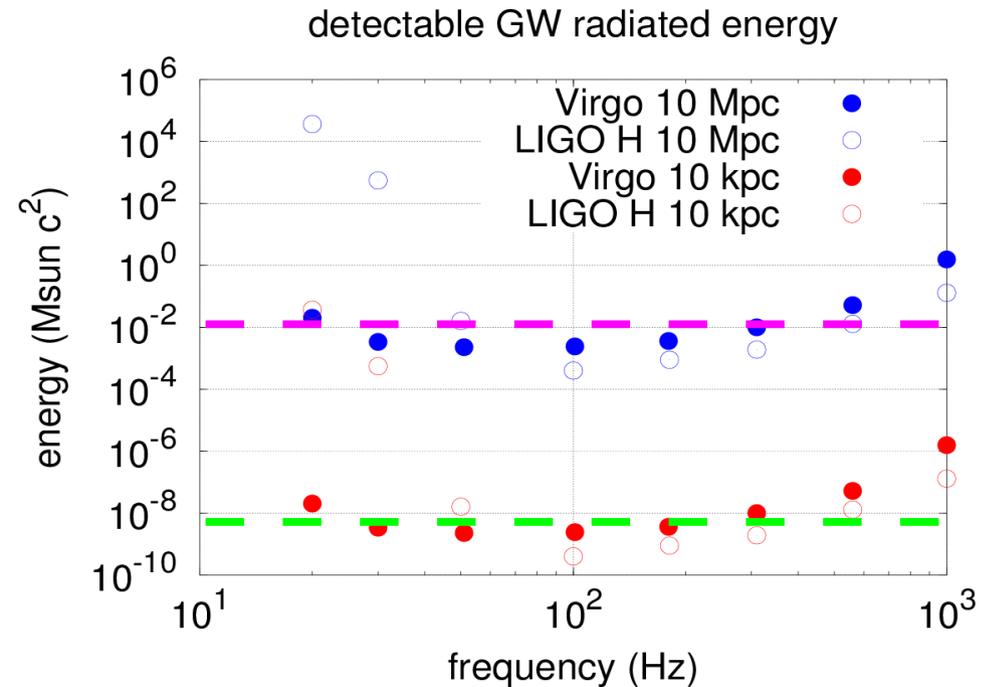
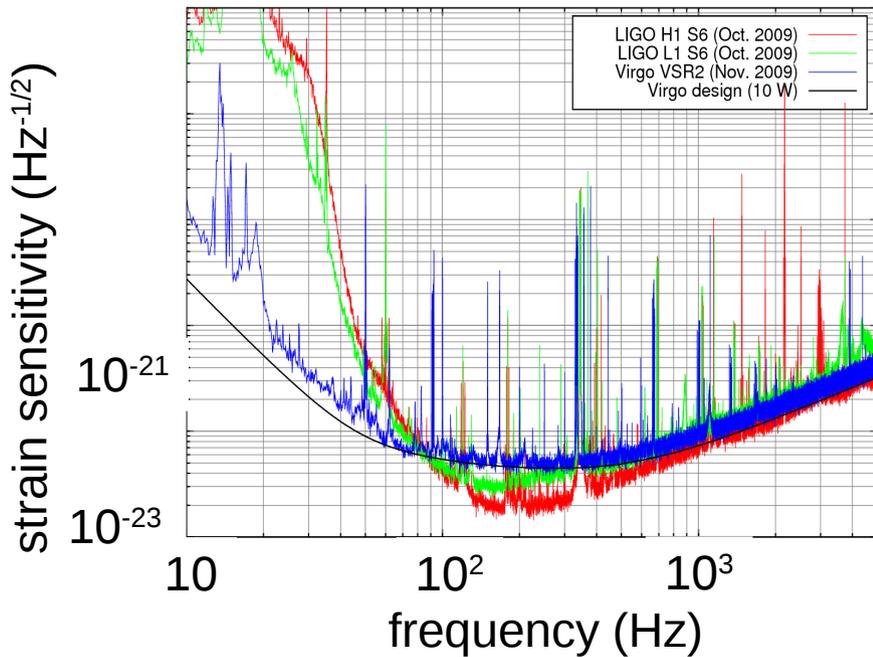
- Horizon ~ 10 Mpc, initial detectors
- Horizon ~ 100 Mpc, advanced detectors
O(1) to O(10) BNS events/year

Typical event rates

SN = 10,000 /galaxy/Myr

BNS = 1 – 100 – 1000/galaxy/Myr

Achieved sensitivity and data takings

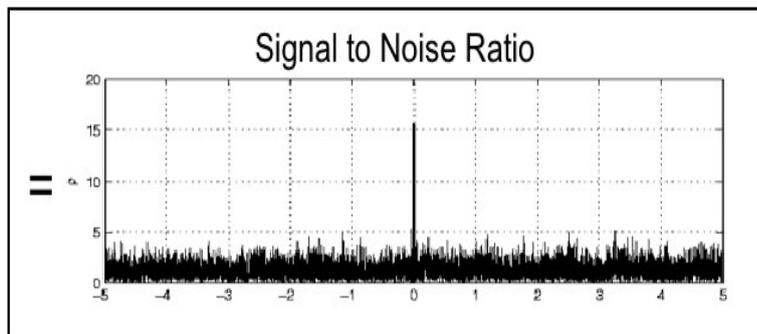
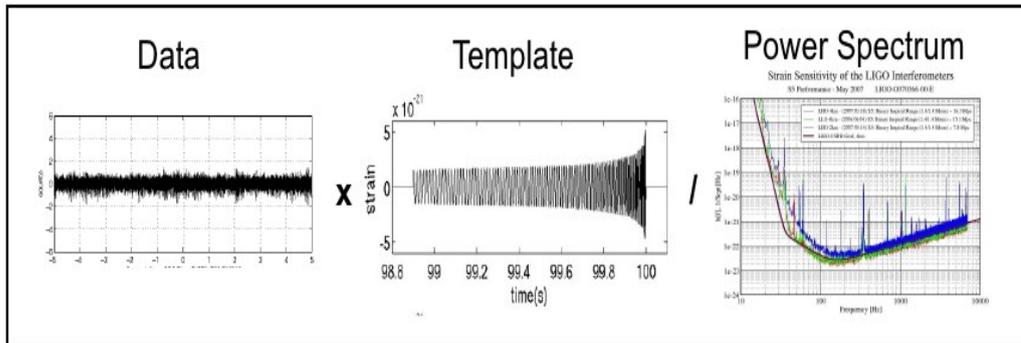


- 3 joint LIGO – Virgo science runs
~2 yrs total
- NS-NS = 1% total mass emitted in GW
horizon is ~ 20 – 40 Mpc
- Core Collapse SN = $10^{-8} M_{\text{sun}} c^2$
galactic SN are observable

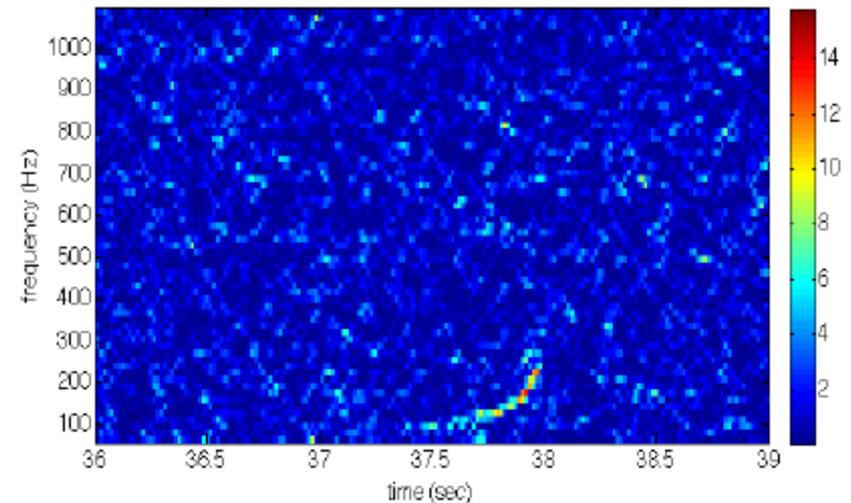
Searches for GW transients: basic ideas

Time series analysis
rare transients with low signal to noise ratio

Expected signal is **known**
(inspiralling binaries)
Matched filtering



Expected signal is **unknown**
Excess in time-frequency maps
(wavelets)



GW burst search pipeline

Data conditioning
(noise whitening)

Time-frequency
analysis

Select triggers

Clustering

Trigger generation

*Single
detector
analysis*

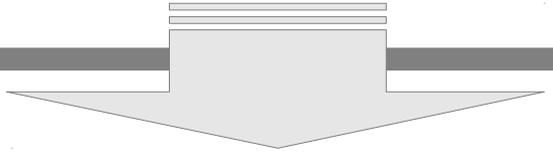
Coherent analysis
Background
rejection

Coherent analysis
Source direction
reconstruction

Background
estimation

Post- processing

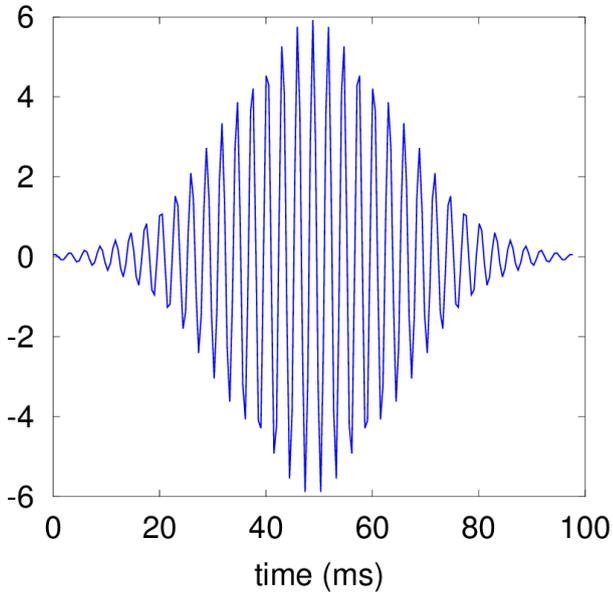
*Multiple
detector
analysis*



Detection statistic
& event significance

Event trigger generation

wavelet: $f=350.0$ Hz, $Q=50$

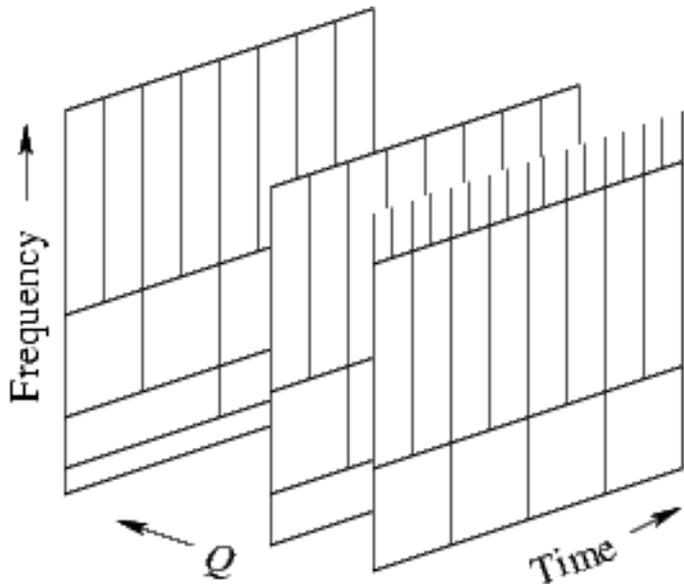


- Time-frequency multiresolution analysis from wavelet basis

$$\psi_{t,f,Q}(t + \tau) = A \exp\left(-\frac{(2\pi f\tau)^2}{Q^2}\right) \exp(2\pi i f\tau)$$

$$T_{t,f,Q} = \langle x, \psi_{t,f,Q} \rangle$$

- Select significant wavelet coefficients
- Form time-frequency cluster Ω
- Likelihood statistics – Gaussian noise



$$\mathcal{L}(h) = \frac{P(\{T\}_{\Omega}|h)}{P(\{T\}_{\Omega}|0)}$$

$$\log \mathcal{L}(h) = \sum_{\Omega} T_{t,f,Q}^2 - (T_{t,f,Q} - h_{t,f,Q})^2$$

$$\xrightarrow{\text{maximized over } h} \log \mathcal{L}_{max} = \sum_{\Omega} T_{t,f,Q}^2$$

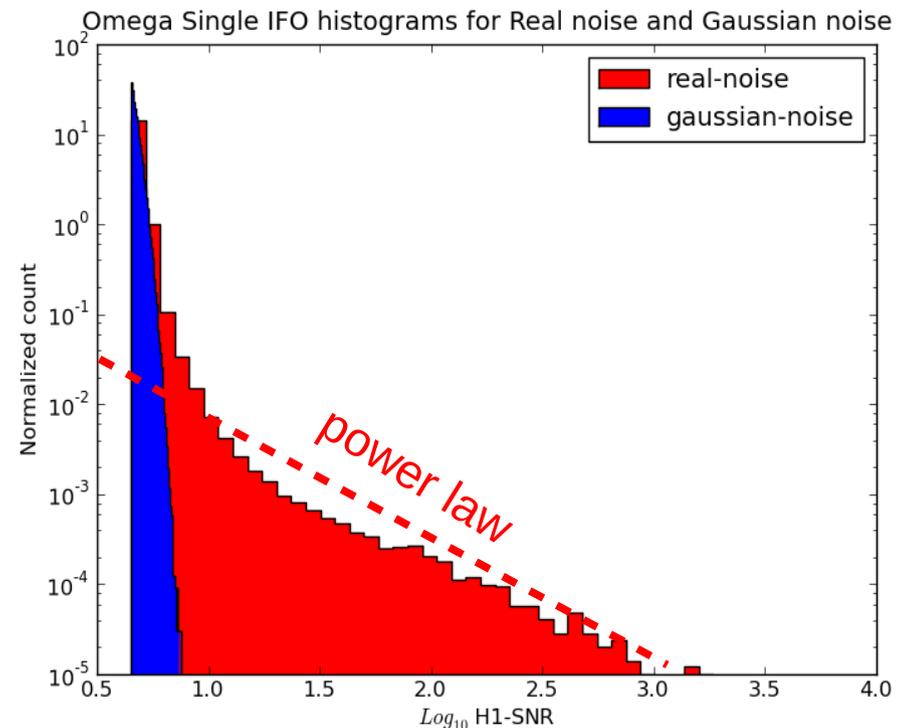
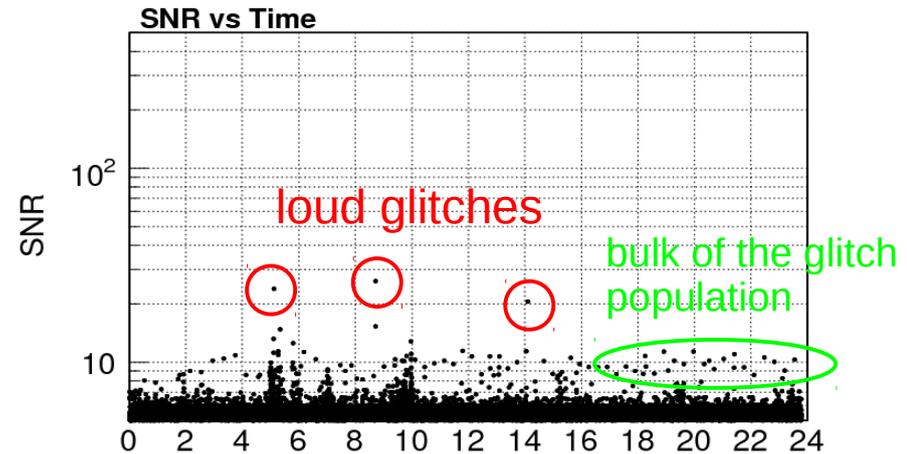
Dealing with real-world data

- Non-stationary and non-Gaussian

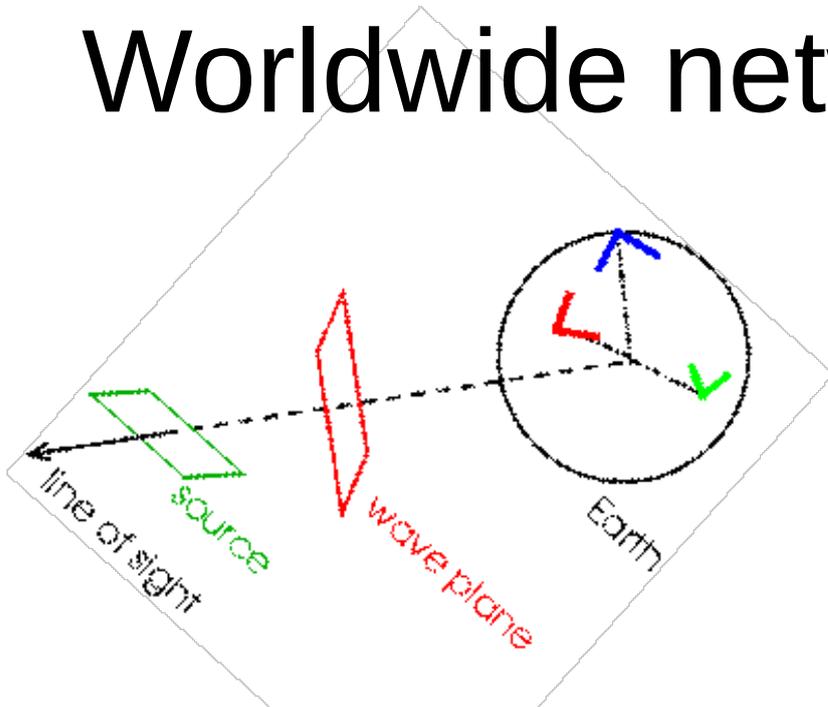
- ✓ zoo of instrumental glitches → background has heavy tails

- Data quality is a key issue

- ✓ Veto known artifacts
- ✓ Cross-correlation with >100 auxiliary channels
- ✓ Trade-off: maximize “efficiency” (fraction of glitches that get vetoed) and minimize “dead time” (volume of vetoed data)
- ✓ 70 DQ flags, efficiency 90% for loud glitches



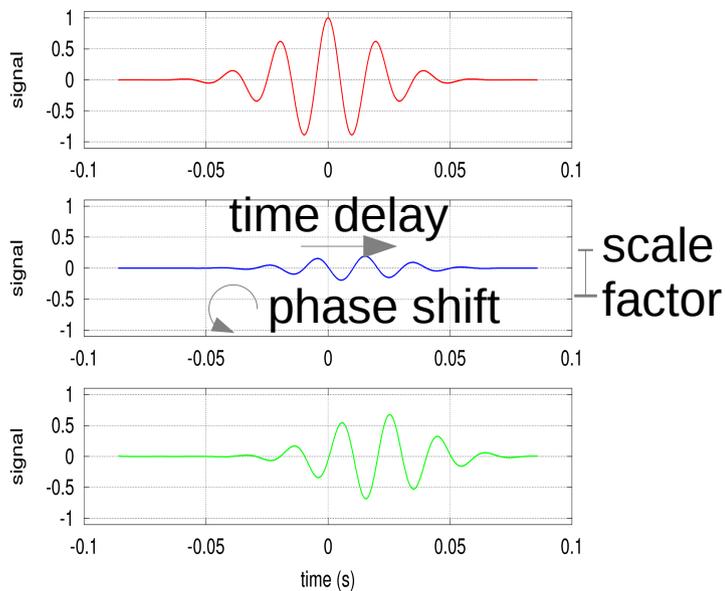
Worldwide network of GW detectors



- Response of detector network
 - ✓ Detectors receive the same wave...
 - ✓ ... but the wave couples differently

$$s(t) = F_+ h_+(t - \tau) + F_\times h_\times(t - \tau)$$

- Search for GW transients in multi-detector data



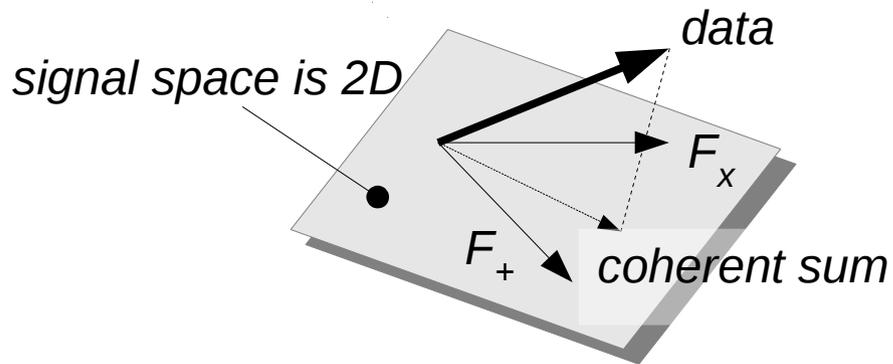
- ✓ Sensitivity improvement
- ✓ Source direction reconstruction by “triangulation” → point telescopes
- ✓ Background rejection
- ✓ Background estimation

Multiple detectors (1)

Coherent detection

$$\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix} = \begin{bmatrix} F_1^+ & F_1^\times \\ F_2^+ & F_2^\times \\ \vdots & \vdots \\ F_N^+ & F_N^\times \end{bmatrix} \begin{bmatrix} h_+ \\ h_\times \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2 \\ \vdots \\ n_N \end{bmatrix}$$

data = *response* x *signal* + *noise*



Detection with multiple detectors

- ✓ Inverse problem
 - ✓ “Coherent” likelihood statistics
 - Norm of projection onto GW plane
 - ✓ Projector: compensate time/phase shift + add
- Degeneracies
 - ✓ F_+ and F_\times can be parallel or one of the vectors can vanish → regulator

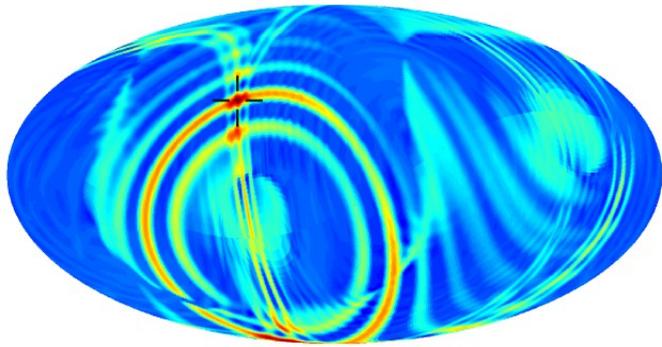
Multiple detectors (2)

Source direction reconstruction

For a given source direction/orientation

$$\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix} = \begin{bmatrix} F_1^+ & F_1^\times \\ F_2^+ & F_2^\times \\ \vdots & \vdots \\ F_N^+ & F_N^\times \end{bmatrix} \begin{bmatrix} h_+ \\ h_\times \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2 \\ \vdots \\ n_N \end{bmatrix}$$

data = *response* × *signal* + *noise*



- Likelihood skymaps

- ✓ Source direction is unknown a priori
→ solve inverse problem for all sky positions

- Angular resolution

- ✓ Triangulation (timing-based reconstruction) provides leading order estimate

- ✓ Timing uncertainty $\sigma_t \approx \frac{1}{2\pi\rho\sigma_f}$
in the bucket, ~ 0.1 ms

- ✓ Diffraction limit estimate

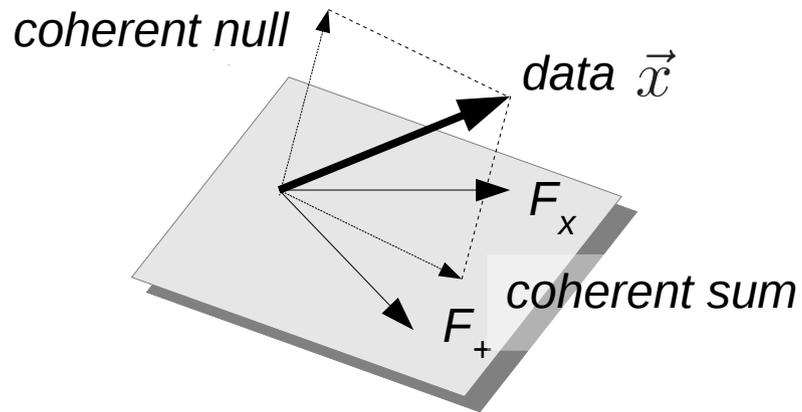
1/100 time of flight ~ 4 degrees

tens of square degrees

- ✓ Better resolution for burst at higher frequencies

Multiple detectors (3)

Background rejection



- Glitch rejection
 - ✓ GW are coherent as opposed to glitches
- Null or noise space
 - ✓ Projector P onto null space: combining so that GW cancelled in the sum
- “Coherent veto”
 - ✓ Veto events with large null space component

Coherent null energy

$$E_{null} = P^{jk} x_j x_k^*$$

Incoherent null energy

$$I_{null} = P^{kk} |x_k|^2$$

For GW: on and off-diagonal terms cancel

$$E_{null} \ll I_{null}$$

For glitches: no cancellation

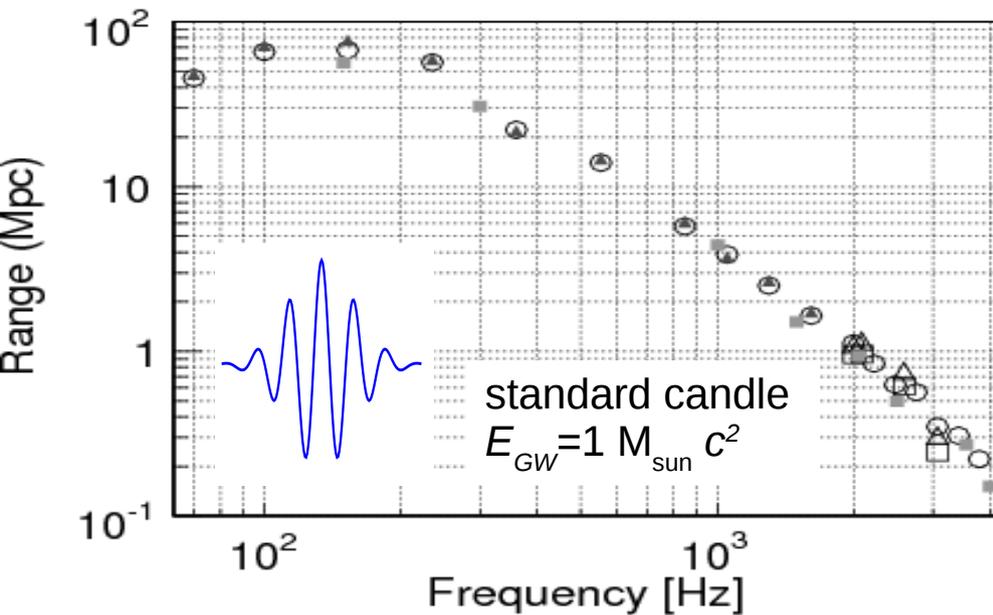
$$E_{null} \approx I_{null}$$

Multiple detectors (4)

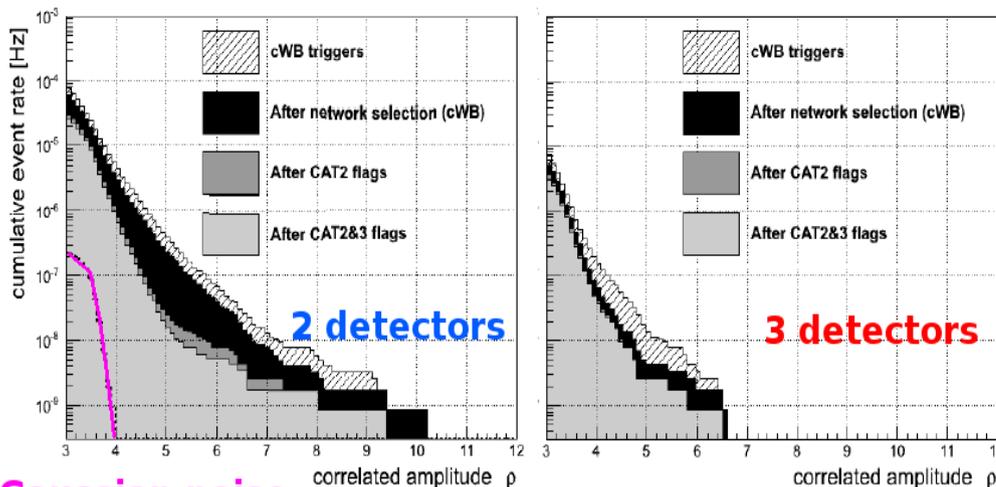
Background estimation

- Due to instrument complexity, comprehensive noise modelling is out of reach
- Background estimation is also a key issue: “time-slide” analysis
 - ✓ Exploit availability of multiple detectors
 - ✓ Apply *non-physical* (> 1 s) time-shifts to data stream and repeat analysis
 - Reference background distribution of noise-only events
 - ✓ Compare distribution of non time-shifted (“zero-lag”) events to reference to get confidence (probability of occurrence)
 - ✓ Limitation of the number of time-slides (1 s – 1 day)

Selection of results



- Latest “all-sky” burst search
 - S5-VSR1 & S6-VSR 2/3: 2 yrs observation total
 - Transients (< 1s) in 64 Hz– 5 kHz
 - Search with coherent WaveBurst
 - **No GW candidate event**
 - Upper-limits on the rate of bursts estimated using generic waveforms



Gaussian noise

$$\text{Range} \sim \sqrt{E_{GW}}$$

detectable GW energy at a given distance

10 kpc: $E_{GW} = 3 \times 10^{-8} M_{\text{sun}} c^2$
(comparable to CC SN)

15 Mpc: $E_{GW} = 10^{-1} M_{\text{sun}} c^2$
(comparable to black-hole binary merger)

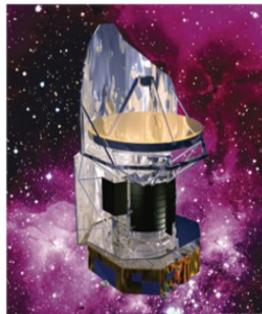
Many synergies with high-energy astrophysics

electromagnetic

low medium high energy range



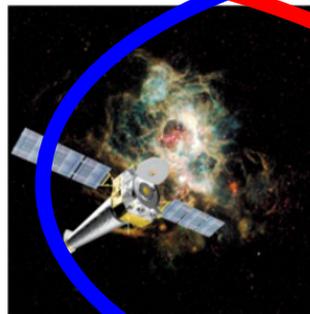
radio



inf



Marica



x-rays



gamma-rays (keV)



gamma-rays (MeV)

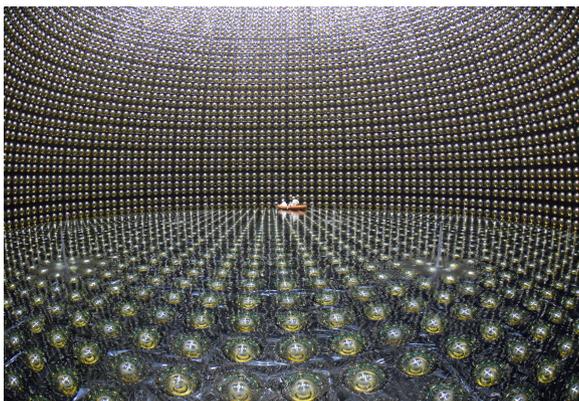
Michal

Low latency searches

Astrophysically triggered searches

neutrino

low high energy range



Thierry

